

Micro-Frontends

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Ovvero: come DDD sbarca nella Ul

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Un grazie agli sponsor





UNIKEY Bringing IT knowledge to the people















E alle community che ci hanno supportato













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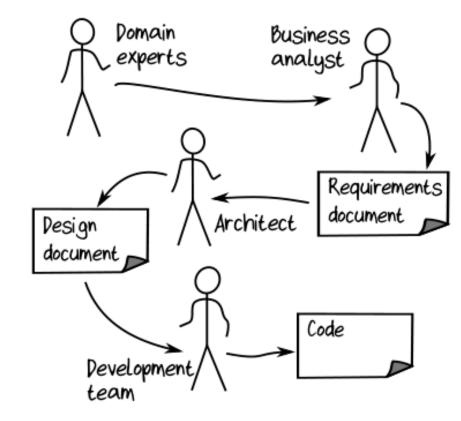
Good Software





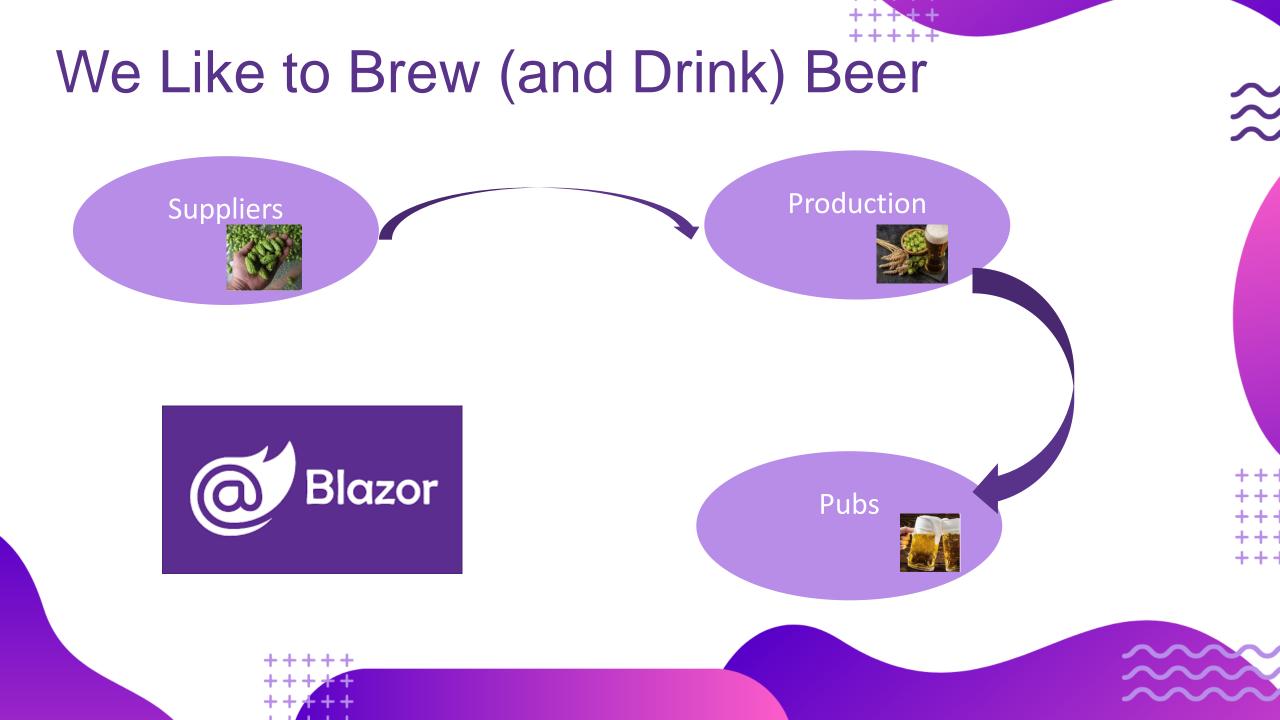
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Like Facebook ... but better









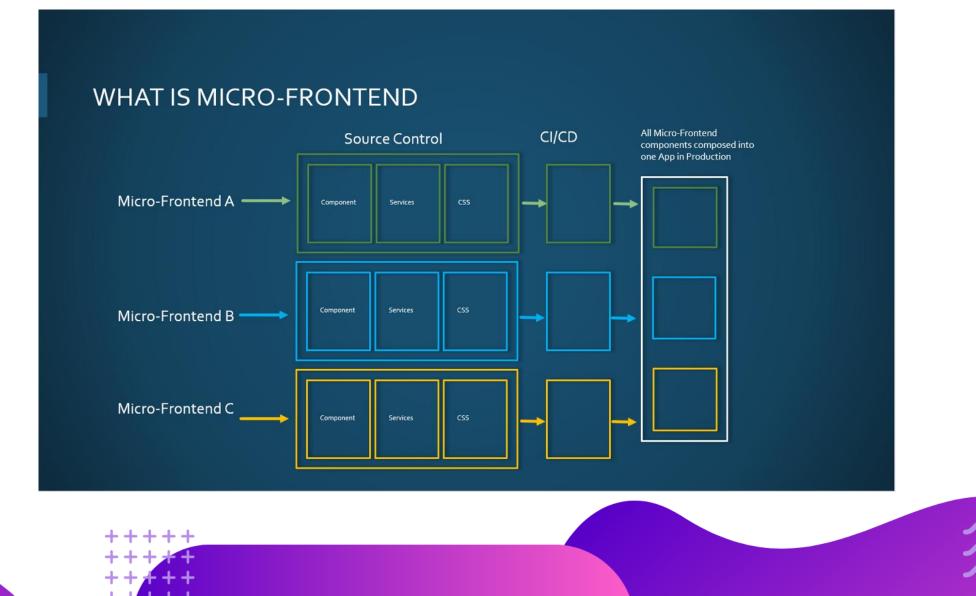


Talk is Cheap ... Show me the code





Micro-Frontends



Not a new concept



ThoughtWorks Technology Radar 2016



Self-Contained Systems

- Autonomous Web Application
- Each SCS is owned by One Team
- Asynchronous Communication
- Each SCS has its own API
- Each SCS include Data and Logic
- No Shared UI
- No Shared Business Code
- Shared Infrastructure can be minimized



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Decision Framework

- Defining what a micro-frontend is in your architecture
- Composing micro-frontend
- Routing micro-frontend
- Communicating between micro-frontend

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Micro-Frontends ways

- Micro-apps with a shared session and parameters
- Routing
- Blazor as a component in an existing project
- Shared components or a Razor class library

Introduction to Micro-frontends with Blazor web assembly (ifourtechnolab.nl)



What are Micro-Frontends?

Micro-frontends are the technical representation of a business subdomain, they allow independent implementations with the same, or different, technology choices.

Finally they should avoid sharing logic with other subdomains and they are own by a sigle team.

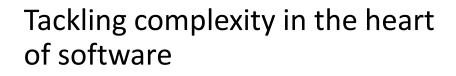
Let me think

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DDD – A bit of story





E. Evans – V. Vernon

Qualcuno più vicino a noi ...

D. Esposito – A. Santarello

Qualcosa dalla community italiana



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Microsoft .NE⁻ Architecting

Applications for the Enterprise

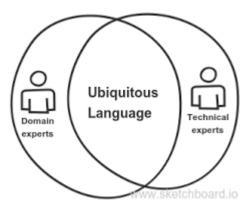
Cronache di Domain-Driven Design

DDD – Strategic Patterns

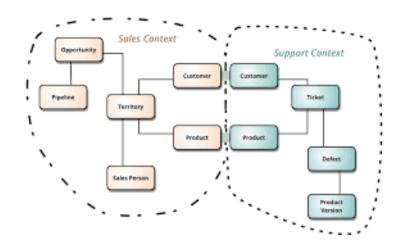
Context Mapping



https://www.infoq.com/articles/dddcontextmapping/ Ubiquitous Language



Bounded Context

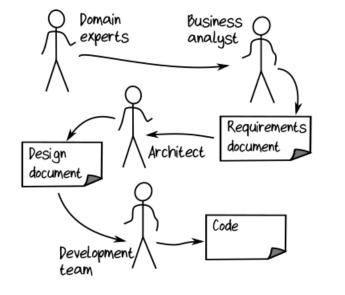


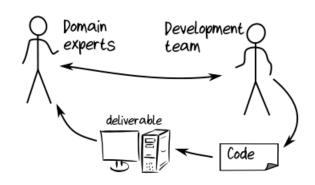
https://martinfowler.com/bliki/BoundedContext.html

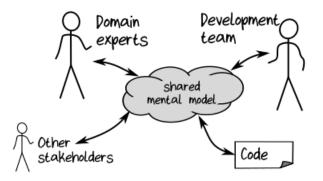




DDD – Shared Model







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Bounded Context – Micro-Services – Micro-Frontends

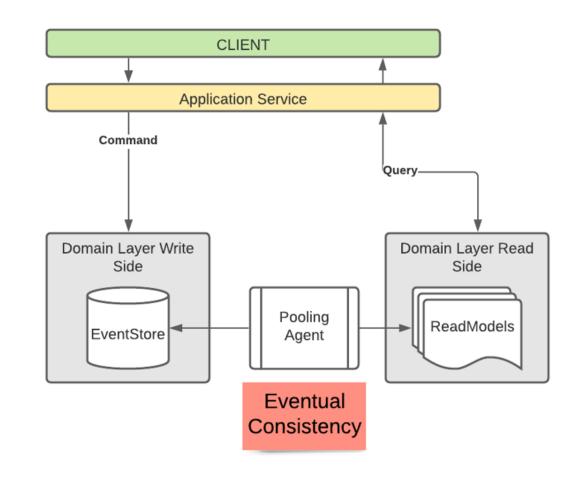
Feature	Bounded Context	Microservices	Microfrontends
Organized around Business Capabilities	It is implicitly understood in the very concept of Ubiquitous Language, which is the main pattern for identifying a Bounded Context	Cross-Functional Teams specific to a business functionality	Each SCS is owned by One Team
Decentralized Governance	A shared model for each purpose	Local choices, which must be independent, are favored/encouraged.	Autonomous WebApp
Decentralized Data Management	Private persistence is critical for language consistency, but especially necessary for the safe and independent evolution of the model	Each microservice must persist its data in a private database! Otherwise, it will be unable to evolve independently from others	Each SCS has its own API Include Data and Logic
Evolutionary Design	Each model can, and must, evolve independent of the others	Key feature	No Shared UI No Shared Business Code Shared infrastructure can be minimized
Smart endpoints and dumb pipes	Recommended as a strategic model	Key feature. SOA docet!	Asynchronous Communication
Language Consistency	Ubiquitous Language	Key feature	Private Logica and Data



Eventual Consistency

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Thank You

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in <u>LinkedIn</u>

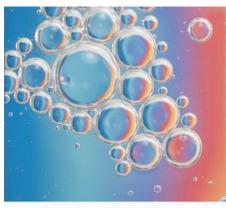


https://github.com/brewup









iberto Acerbis – Matteo Baglini - Uberto Barbini - Alberta Brandolini ile Camosaeto - Alessandro Colla - Marco Cansolaro - Emanuele DelBor rancesco Strazzullo - Gianluco Padovani

Cronache di Domain-Driven Design

Storie, esperienze sul campo, progetti reali raccontati in modo diverso.

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